

NAME :

SECTION :

ROLL No.

Inside-Outside

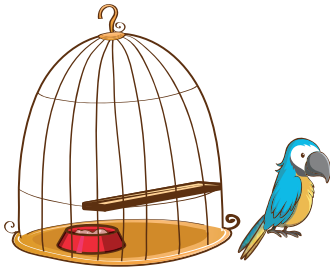
Tick (✓) the objects which are inside and cross (✗) the objects which are outside.

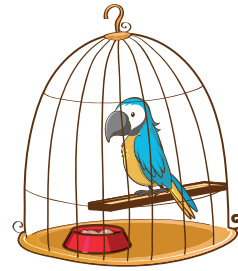
1





2



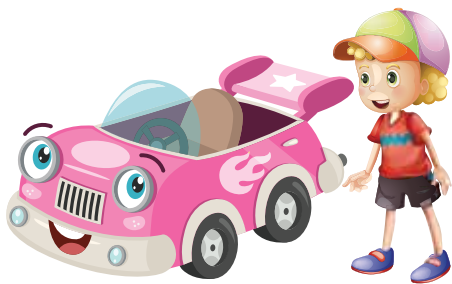


3





4





5





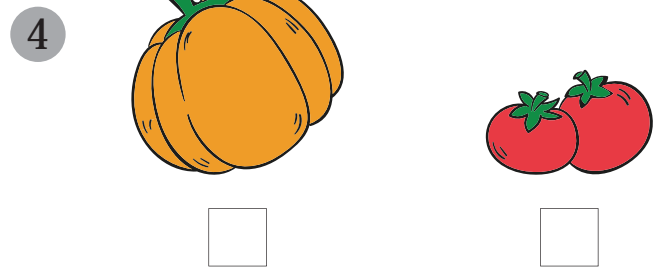
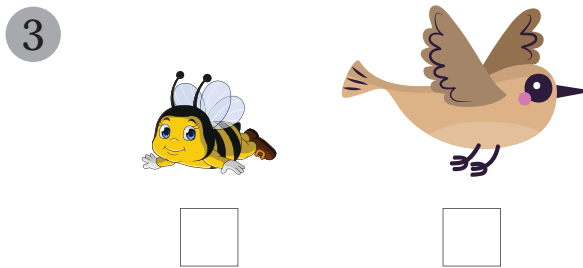
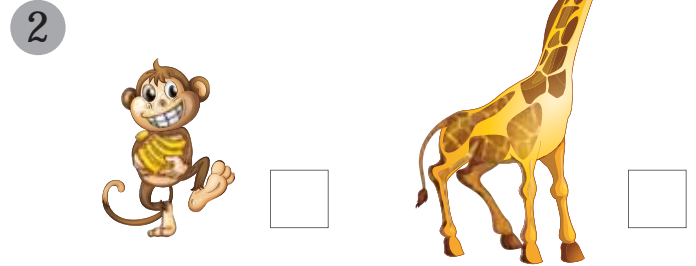
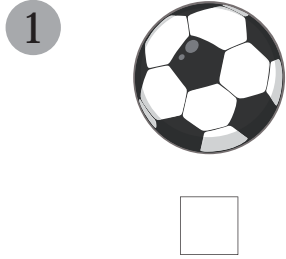
NAME :

SECTION :

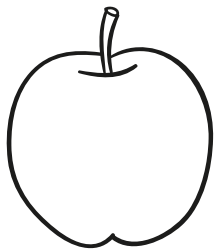
ROLL No.

Bigger-Smaller

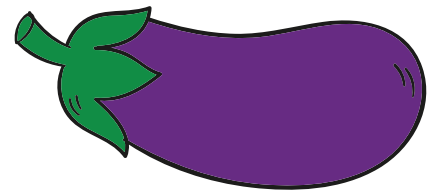
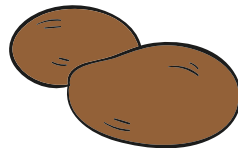
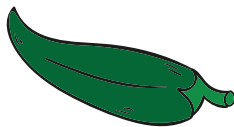
(a) Tick (✓) the object which is bigger and cross (✗) the object which is smaller.



(b) Colour the bigger fruit green and smaller fruit red.



(c) Circle the bigger vegetable.



(d) Circle the smaller object.



NAME :

SECTION :

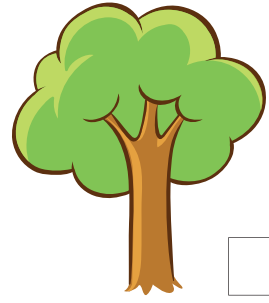
ROLL No.

Biggest-Smallest

(a) Tick (✓) the smallest tree.

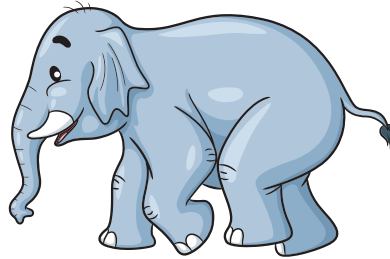






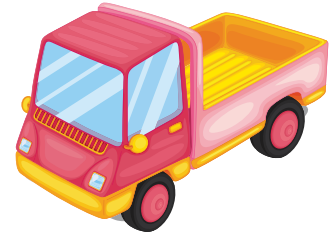
(b) Tick (✓) the biggest animal.



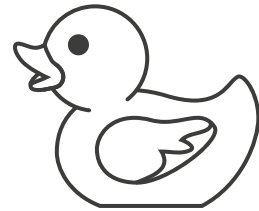
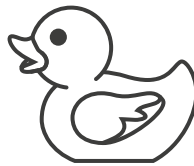




(c) Circle the smallest object.



(d) Colour the biggest duck.



(e) Tick (✓) the biggest balloon/bubble.

1



2



3

NAME :

SECTION :

ROLL No.

Top-Bottom

1 Tick (✓) the fruit at the top.



2 Tick (✓) the football at the bottom.



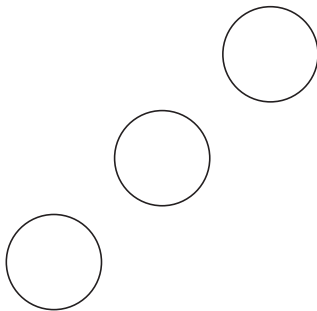
3 Tick (✓) the square box at the bottom.



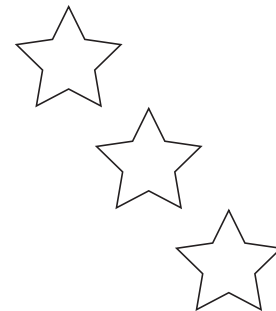
4 Tick (✓) the bird at the top of the elephant.



5 Colour the circle at the top.



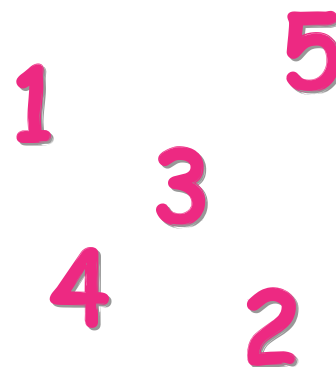
6 Colour the star at the bottom.



7 Circle the dog at the bottom of stairs.



8 Circle the number at the top.



NAME :

SECTION :

ROLL No.

Nearer-Farther

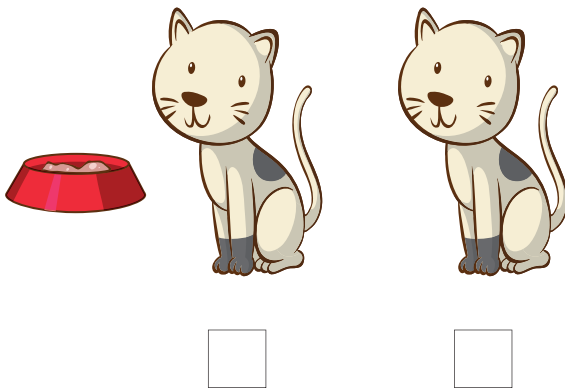
1 Circle the monkey nearer to the tree.



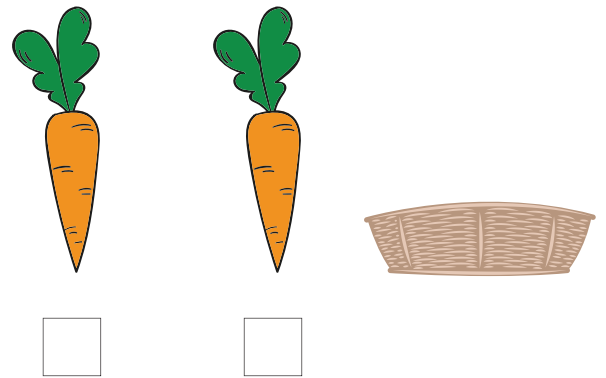
2 Circle the bird farther from the tree.



1 Tick (✓) the cat which is farther to the food.



2 Tick (✓) the carrot which is nearer to the basket.



3 Tick (✓) the girl nearer to the school and cross (✗) the boy farther from the school.



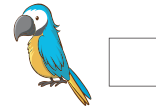
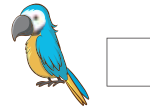
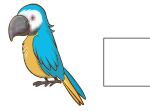
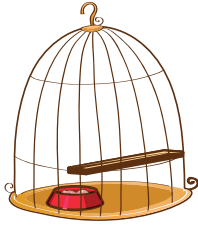
NAME :

SECTION :

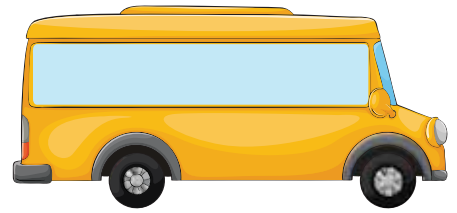
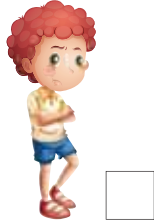
ROLL No.

Nearest-Farthest

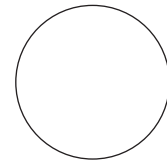
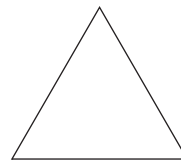
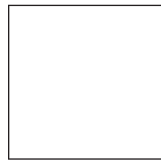
1 Tick (✓) the bird which is nearest from the cage.



2 Tick (✓) the child which is farthest from the bus.



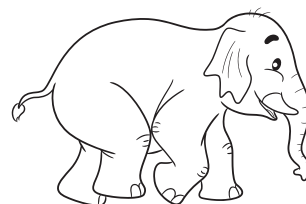
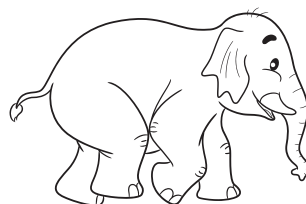
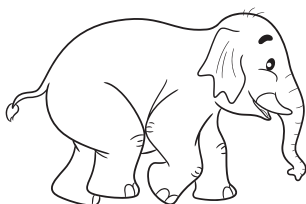
3 Colour the shape which is nearest from the child.



4 Circle the ball which is farthest from the player.



5 Colour the elephant which is farthest from the tree.



NAME :

SECTION :

ROLL No.

Above-Below and On-Under

Fill in the blanks :

1



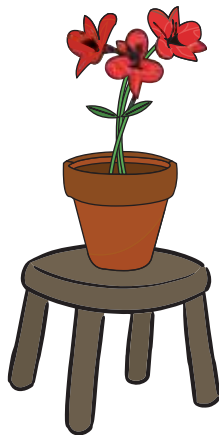
The aeroplane is _____ the cloud.
(above/below)

2



The ball is _____ the girl.
(below/above)

3



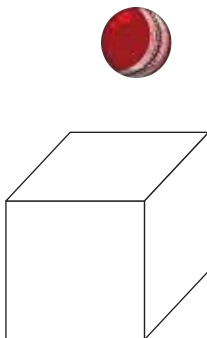
The flower pot is _____ the stool.
(on/under)

4

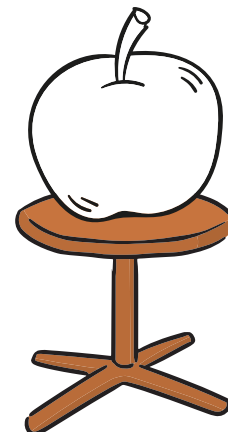


The cat is _____ the table.
(under/on)

5 Colour the object below the ball.



6 Colour the fruit on the table.



NAME :

SECTION :

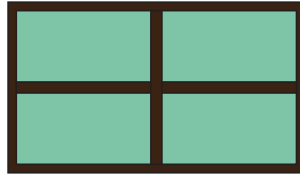
ROLL No.

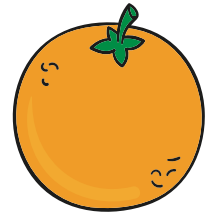
Shapes Aound Us

(a) Tick (✓) on ○ (Circle) shapes and cross (×) on □ (Rectangle) shapes.

1



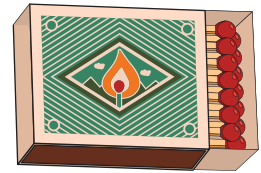




2

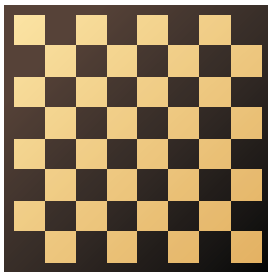






(b) Tick (✓) on △ (Triangle) shapes and cross (×) on □ (Square) shapes.

1

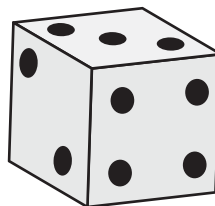


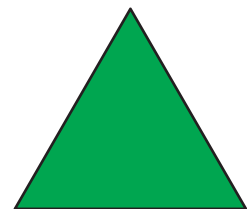




2





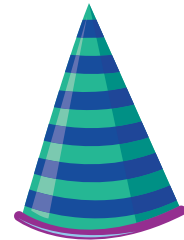
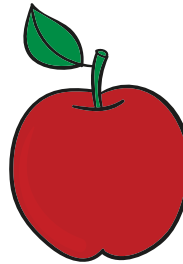
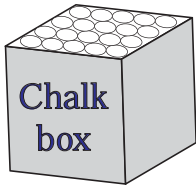


NAME :

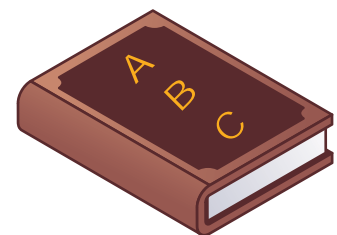
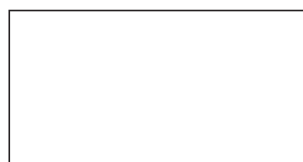
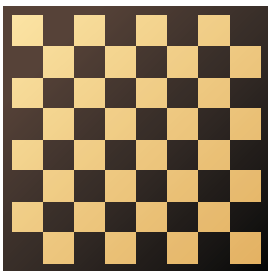
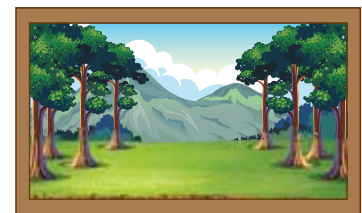
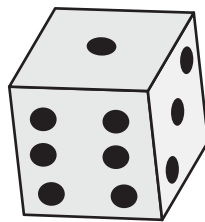
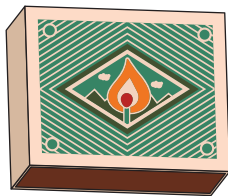
SECTION :

ROLL No.

1 Circle all the circular shaped objects.



2 Circle all the rectangular shaped objects.



NAME :

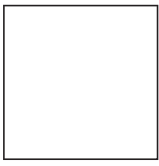
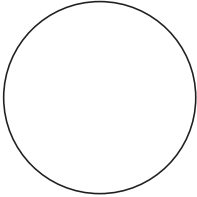
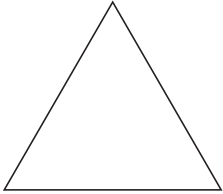

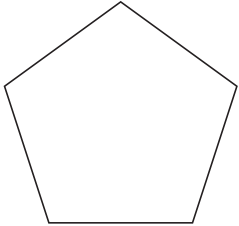
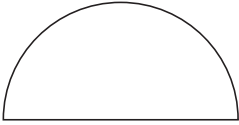
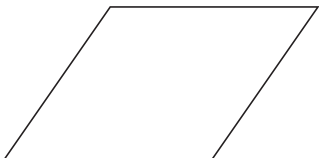
SECTION :

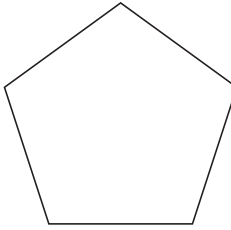

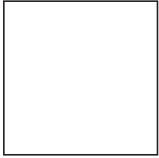
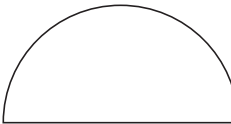
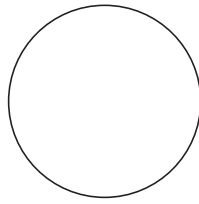
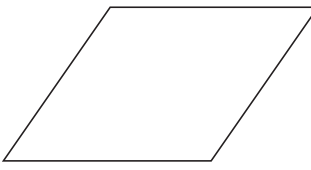
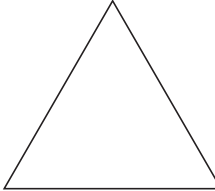
ROLL No.

Match the same shapes.

Column I

Column II

- (a) 
- (b) 
- (c) 
- (d) 
- (e) 
- (f) 
- (g) 

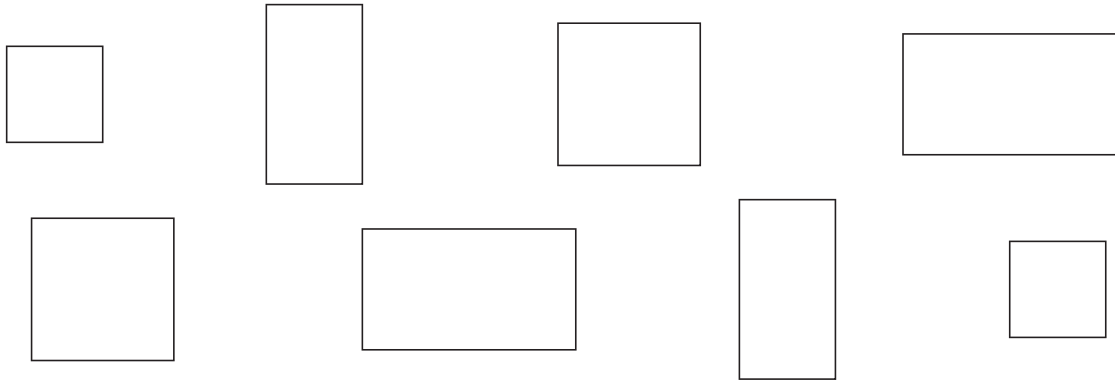
- (1) 
- (2) 
- (3) 
- (4) 
- (5) 
- (6) 
- (7) 

NAME :

SECTION :

ROLL No.

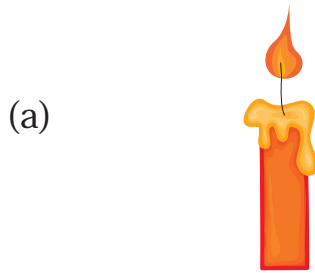
1 Colour the shapes of same size with same colour.



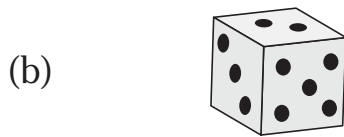
2 Match the same shapes.

Column I

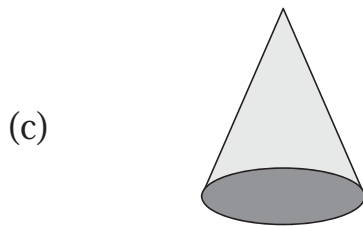
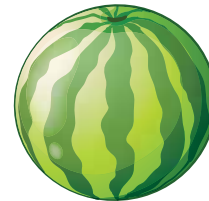
Column II



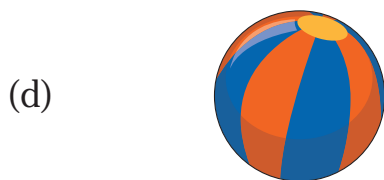
(1)



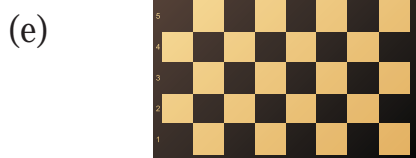
(2)



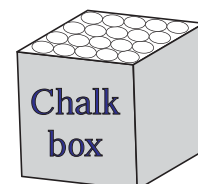
(3)



(4)



(5)



NAME :

SECTION :

ROLL No.

1 Tick (✓) the object which can roll.

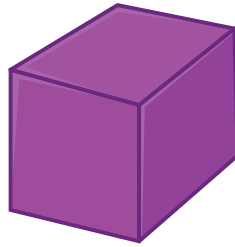






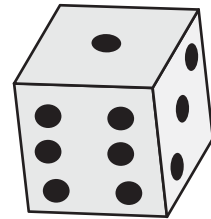
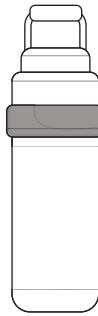
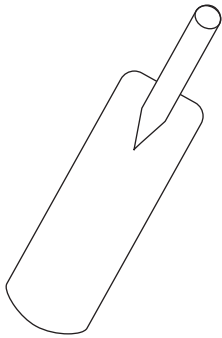
2 Tick (✓) the object which can slide.







3 Colour object which can roll.



4 Circle the object which can slide.



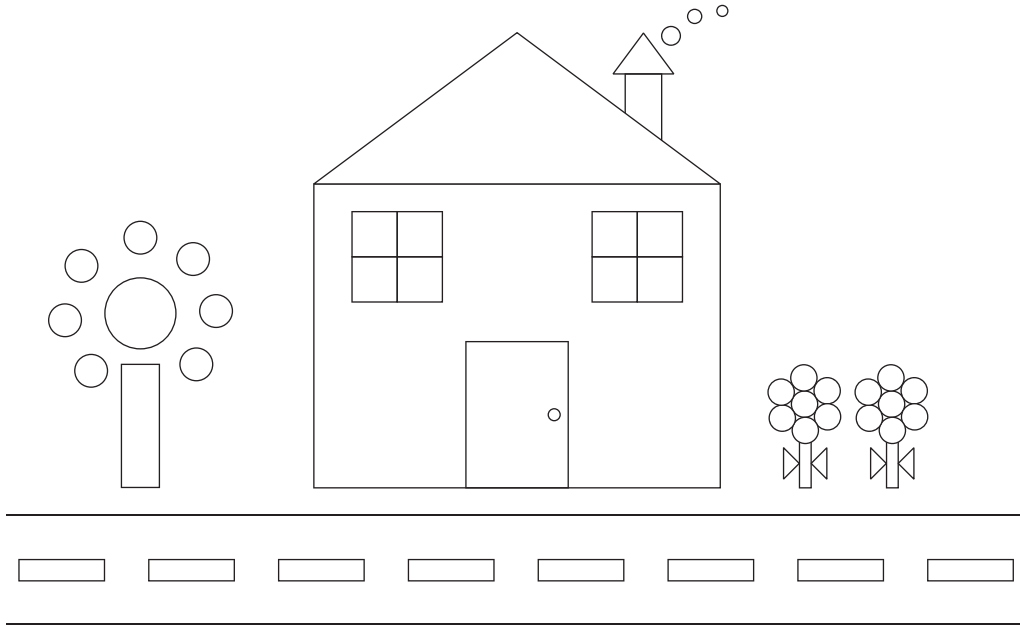
NAME :

SECTION :

ROLL No.

Colour the figures with the help of instructions given in each part.

- 1 □ = Blue, △ = Red, ○ = Green, ▭ = Yellow



- 2 ○ = Blue, □ = Yellow, △ = Orange, ▭ = Green

